



## State of GDAL GDAL 3.8 & 3.9

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### **GDAL/OGR : Introduction**

- GDAL? Geospatial Data Abstraction Library. The swiss army knife for geospatial.
- Read and write Raster (GDAL) and Vector (OGR) datasets
- 250 (mainly) geospatial formats and protocols.
- Widely used



(> 100 http://trac.osgeo.org/gdal/wiki/SoftwareUsingGdal)

• MIT Open Source license (permissive)

- In-development spec extending GeoJSON:
  - use CRS other than WGS84 ("coordRefSys")
  - ⇒ "place" element in addition to "geometry"
  - support for solids and prisms as geometry types (probably curves in final version)
  - encoding of temporal characteristics of a feature ("time")
  - ability to declare the type ("featureType") and the schema of a feature ("featureSchema").

Spec at <a href="https://github.com/opengeospatial/ogc-feat-geo-json">https://github.com/opengeospatial/ogc-feat-geo-json</a>

```
{
 "type": "FeatureCollection",
 "conformsTo" : [ "[ogc-json-fg-1-0.3:core]" ],
 "coordRefSys": "[EPSG:32631]",
 "features": [ {
     "type": "Feature",
     "id": 1.
     "featureType": "MyFeatureType",
     "featureSchema": "https://example.com/collections/MyFeatureType/schema",
     "geometry": { "type": "Point", "coordinates": [2, 49] },
     "place": { "type": "Point", "coordinates": [426857.988, 5427937.523] },
     "properties": { "foo": 1 },
     "time": {"timestamp": "2023-06-05T12:34:56Z"}
}]
```

- JSONFG driver shares similar behavior as GeoJSON one when applicable
- On writing, the driver handles filling both the "place" geometry with the native CRS, and automatic filling of "geometry" reprojected to WGS 84
- Multiple layers can be read and written, using the "featureType" special attribute
- Mapping between the "time" element and OGR feature properties
- Minimum read support for Polyhedron geometries (with a single outer shell) and Prism with Point, LineString or Polygon base
- Driver doc at <a href="https://gdal.org/drivers/vector/jsonfg.html">https://gdal.org/drivers/vector/jsonfg.html</a>

\$ ogrinfo test.json -al INFO: Open of `test.json' using driver `JSONFG' successful.

#### Layer name: MyFeatureType

Geometry: Point Feature Count: 1 Extent: (426857.988000, 5427937.523000) - (426857.988000, 5427937.523000) Layer SRS WKT: PROJCRS["WGS 84 / UTM zone 31N",[...],ID["EPSG",32631]] Data axis to CRS axis mapping: 1,2 time: DateTime foo: Integer (0.0) OGRFeature(MyFeatureType):1 time (DateTime) = 2023/06/05 12:34:56+00 foo (Integer) = 1 POINT (426857.988 5427937.523)



### PMTiles (ProtoMap Tiles) v3

- Cloud-friendy tile container that enables to serve tiles efficiently with only object storage functionality
- Same spirit as COG or FlatGeoBuf
- Similar content as MBTiles, but with a highly optimized index / directory
- <u>https://www.youtube.com/watch?v=zpQMLLDAowM</u>: "Serverless Planet-scale Geospatial with Protomaps and PMTiles" - Brandon Liu - FOSS4G 2023 Prizren
- OGR driver has read/write support for vector tiles in MVT (Mapbox Vector Tiles) format
- Same options as existing MBTiles and MVT drivers
- /vsipmtiles/ virtual file system
- Doc: <u>https://gdal.org/drivers/vector/pmtiles.html</u>

# Bathymetric related raster drivers: S-102, S-104, S-111

- IHO (International Hydrography Organization) standards
- Based on S-100 abstract specification
- HDF5 based containers
- Read-only drivers
- S-102: Bathymetric Surface Product (similar to existing BAG - Bathymetry Attributed Grid): depth and uncertainty
- S-104: Water Level Information for Surface Navigation Product: water level height and trend, multiple timestamps
- S-111: Surface Currents Product: current speed and direction, multiple timestamps

### gdal\_footprint command line utility

- Compute polygonal envelope of a raster
- Take into account nodata/alpha band
- ~= gdal\_polygonize with specific options
- Decide how to combine validity of bands
- Can work on overviews for speed-up
- Several geometry processing options:
  - Reproject to another CRS
  - Densify or simplify (minimum distance of maximum number of points) polygons
  - Split multipolygons
  - Remove too small areas
- GDALFootprint() in C, gdal.Footprint() in Python

# GDAL raster Tile Index (GTI) driver: virtual mosaics

- Improved version of VRT (Virtual RasTer)
- Handle very large collections of tiles (100K+)
- Any OGR vector driver can be a backend, but more efficient with GeoPackage, FlatGeoBuf, PostGIS

### • Advantages over VRT:

- Efficient on opening and pixel extraction even with very large collections
- Smaller indices files
- Use of spatial indices
- On-the-fly reprojection
- Z-order control (dedicated field)
- Use of alpha band for overlapping sources

# GDAL Raster Tile Index (GTI) driver: virtual mosaics

- Can be generated with gdaltindex, or programmatically
- A GTI tile index requires:
  - A vector layer with a column with the dataset location and its polygonal footprint
  - Global metadata describing:
    - Resolution
    - Extent
    - CRS
    - Data type
    - Number of bands
    - **.**...

# GDAL Raster Tile Index (GTI) driver: virtual mosaics

- Metadata can be embedded in formats allowing it (GeoPackage, FlatGeoBuf, PostGIS), or provided in a dedicated small XML file
- gdaltindex -gti\_filename index.xml -lyr\_name index -t\_srs EPSG:26711 -tr 60 60 index.gti.fgb \$PWD/\*.tif

 $\Rightarrow$  Index.xml:

<GDALTileIndexDataset>

<IndexDataset>index.gti.fgb</IndexDataset>

<IndexLayer>index</IndexLayer>

<LocationField>location</LocationField>

<ResX>60</ResX>

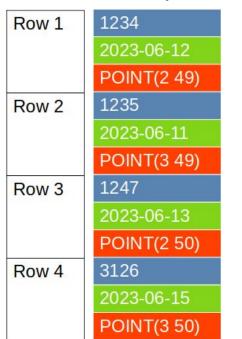
<ResY>60</ResY>

</GDALTileIndexDataset>

All details at <u>https://gdal.org/drivers/raster/gti.html</u>

#### Arrow interface: quick recap

 GDAL 3.6 introduced a Arrow-based columnar oriented read API for vector features



Row/feature memory buffer

12340
1235
1247
3126
2023-06-12
2023-06-11
2023-06-13
2023-06-15
POINT(2 49)
POINT(3 49)
POINT(2 50)
POINT(3 50)

Arrow columnar memory buffer

### **Enhancements in Arrow interface (GDAL 3.8)**

- Parquet driver: enhancements in attribute and spatial filtering handling on the read side
- Arrow compatible interface available on the write side with a OGRLayer::WriteArrowBatch()
  - Generic implementation for all drivers
  - Specialized implementation in Arrow and Parquet drivers
  - Ogr2ogr uses in simple translation cases Arrow read & write capabilities for faster execution, when source dataset has an optimized Arrow read interface
    - GeoPackage -> Parquet: 3x faster
    - Parquet -> Parquet: 10x faster

### Enhancements in (Geo)Parquet driver

- Support/reading nested list/map datatypes as JSON
- Implement full spatial filtering (not just bbox intersection
- GeoParquet 1.1 features (GDAL 3.9):
  - Bounding box columns per feature for fast spatial filtering (using Parquet statistics)
  - On creation, option to sort features spatially for more efficient grouping
  - Alternate GeoArrow encoding

# Enhanced support for geometry coordinate precision (GDAL 3.9, RFC 99)

 Unified framework to specify geometry coordinate precision: <u>https://gdal.org/development/rfc/rfc99\_geometry\_coordinate\_precision.html</u>

Formats enhanced to store coordinate precision:

GeoJSON, JSON-FG, GML, CSV, GeoPackage

- GeoPackage can perform optional binary coordinate precision, to combine with lossless compression (ZIP)
- ogrinfo (in JSON output) reports coordinate precision if known
- Ogr2ogr: specify precision or propagate source coordinate precision

### **GDAL driver plugin related enhancements**

- Drivers that depend on external libraries (in particular proprietary SDKs) can be built as separate, run-time loadable libraries
- Used for example by the Alpine Linux official GDAL package or conda-forge GDAL build for Parquet driver
- Enhancement in GDAL 3.9 to only load those plugin drivers when strictly needed
- Speed enhancement, especially for short lived process
- Details at

https://gdal.org/development/rfc/rfc96\_deferred\_plugin\_loading.html

#### Miscellaneous

• New driver for vector Miramon format



- TileDB: read/write support for multidimensional API
- Performance improvements in GeoPackage: spatial index creation ⇒ 3 to 4 times faster
- Line of sight algorithm (C / Python API)
- Update of build requirements for GDAL >= 3.9 to C++17 and third-party libraries as available in Ubuntu >= 20.04 (GDAL C++ API still only requiring C++11)

Cf <u>https://gdal.org/development/rfc/rfc98\_build\_requirements\_gdal\_3\_9.html</u>

• Use of a C++ command line argument parsing framework (argparse) (in-progress GDAL 3.9 / GDAL 3.10)

#### Miscellaneous

- gdaladdo enhancements to partially refresh existing overviews:
  - --partial-refresh-from-source-timestamp
  - --partial-refresh-from-projwin <ulx> <uly> <lrx> <lry>
  - --partial-refresh-from-source-extent <filename1,...,filenameN>
- Multiple enhancements to vrt:// connection string, covering most options of gdal\_translate
   E.g. "vrt://my.tif?srcwin=2,50,3,49"
- Various improvements in Python bindings to reduce long-standing "gotchas" related to cross-object references.

### **GDAL 3.10 preview**

- GeoParquet: attribute and spatial filter push down for multi-file datasets
- TileDB: support for nodata and overviews
- Performance improvements in gdal\_viewshed (multi-threading)
- Partial support for 64-bit ObjectIDs in OpenFileGDB driver
- XODR: new vector driver to read road networks in OpenDrive format
- Probable support for Float16/Half-Float data type in Zarr format

### Thanks to GDAL sponsors! (gdal.org/sponsors)

Gold level:



Silver level:



Bronze level:









Supporter level:



### Links: <u>http://gdal.org/</u>

Contact: <a href="mailto:even.rouault@spatialys.com">even.rouault@spatialys.com</a>

